

Roundup 14 Tutorial

Enhanced for 1024 x 768 resolution

Start RoundUp.mdb

Microsoft Access - [MainMenuTabs : Form]

NOTE: Do NOT use any apostrophe's (') anywhere when entering data.
Version 14 on 5/11/07

ROUND-UP
The Cowboy Scoring System

PDF Writer and Compacting Info About

Club Match Archived

1:Data 2:Data 3:Score 4:Calcs 5:Rpts1 6:Rpts2 7:Archive Rpts Advanced Side

Edit Club Information Enter Club Name, Contact, and Choose a Ranking System.

Edit Category List Add New Category, ie Modern and Traditional

Edit Position List Add New Position Names, ie Posse Marshal

Database Maintenance and Other Tables

Clear out the current match information before starting a new match

Clear Out Current Stage and Shooter Information and Match Information OR Clear Out ONLY Current Stage and Shooter Information

Master Shooter List Information Quit Current Shooter List Information

Form View NUM

The Step One Tab should be showing.

Click on the “Edit Club Information” button

Edit Club Information Enter Club Name, Contact, and Choose a Ranking System.

Microsoft Access - [ClubInformation]

Club Information

ClubName Hooten Old Town Regulators

Contact First Name Gayle Print Certificates for top 3 Shooters

Contact Last Name Cron For each class that have at least 3 Shooters

Street 1 216 Elkmont Drive

Street 2

City Berea

State KY Zip 40403

Phone 1 859-985-1156

Phone 2 859-582-6795

Email 1 rgshooters@aol.com

Email 2

Rank Scoring System 1,2,2,3 "In Cat" means that you want to Rank by Category. I think your CRAZY if you want to do this.

1,2,2,3 example (for stage ranking)

Shooter	Time	Rank
1	23	1
2	26	2
3	26	2
4	29	3

1,2,2,4 example (for stage ranking)

Shooter	Time	Rank
1	23	1
2	26	2
3	26	2
4	29	4

Close

Enter the Name of your Club and the Contact Information. This information can be used to create return addresses on mailing labels.

For Certificates and Ribbon Labels, feel in the info needed for how many.

If using Rank Scoring, choose the way you want the ties to occur. 1,2,2,4 is the default. Examples are shown.

If you want to RANK IN CATEGORY, choose the In Cat 1,2,2,4

Click the “Close” Button

Click on the “Edit Category List” Button


Edit Category List

Add New Category. ie Modern and Traditional

This is where you can add Names of categories.

You can delete or change the name of categories. Press the button beside the category you want to change or enter a new name for. This will also change the spelling of the associated shooters that were in that category.

Add New Categories at the bottom of the list.

To Delete a category, select it by clicking the box at the left of the row and press the delete key on the keyboard, or click  at the top of the screen.

Archived matches are not changed.

The key is to make sure the spelling of each shooters category are the same. Each spelling is considered a different category.

Feel in the Abbreviation being sure not to duplicate yourself. Also click on the check boxes for the Ladies Categories. This is used to determine the top overall Mens and Ladies winners.

NOTE: it is possible that a top overall Lady may have entered a normal (ie mens) category. This program does not account for that in the automatic reports.

For this tutorial, leave the categories alone and click the “Close” button.

Note: Do not use an Apostrophe (‘) in the names of categories or anywhere else. Including Alias Names.

Edit Position List

Add New Position Names. ie Posse Marshal

This is the Master list of POSITIONS. Can be used to track things such as Posse Marshals, EMT, Handicap, or other things.

Used in the Shooter Info.

Database Maintenance and Other Tables

Used to Maintain other Master Tables. Explained in section after Tutorial

Clear out the current match information before starting a new match

Clear Out Current Stage and Shooter Information and Match Information

OR

Clear Out ONLY Current Stage and Shooter Information

Click the “Clear Out Current Stage and Shooter Information and Match Information” button. We do this at the start of a new match.

Answer “Yes” to the question about being sure you want to clear the data. This warning is to make sure that you have already “Archived” the last

matches data. Archive will be explained later.
The Other Button does the same thing, but does not reset the Match Information.

Click on the Step 2 Tab (Match Data)

Microsoft Access - [MainMenuTabs : Form]

File Edit View Insert Format Records Tools Window Help

NOTE: Do NOT use any apostrophe's (') anywhere when entering data.

Version 14 on 5/11/07

ROUND-UP

The Cowboy Scoring System

Club Match Archived

1:Data 2:Data 3:Score 4:Calcs 5:Rpts1 6:Rpts2 7:Archive Rpts Advanced Side

PDF Writer and Compacting Info About

Edit Match Information Enter or Edit the Match Date and Scoring Information **Change Shooter/SASS Number**

Add Shooters to the Current Match Add or Edit Shooters in the Master list. Choose Shooters from the Master list to add to the Current Match. **Add Shooters to the Current Match (QUICK PICK)**

Validate Master List for Bad Cat.

Edit Current Shooter for This Match Review the Shooters that have been added to the Current Match. You can assign Posse numbers or delete the shooter from the current match. **Edit NON Shooter for This Match**

Change Posse Numbers or Category or Fee Info EASY way to change or assign Posse Numbers and / or Category and / or Fee Information for the Current Match. **Edit Vendors for This Match**

Validate Shooters for missing posse Used to make sure that every shooter has been assigned to a posse. **Edit Letter**

Validate Shooters for Bad Category Used to make sure that every shooter has a valid Category. Important for Reports. **Print Letters**

Master Shooter List Information **Quit** Current Shooter List Information

Form View

Click the “Edit Match Information” button.

Edit Match Information Enter or Edit the Match Date and Scoring Information

Edit Match Information

Match Date must be Unique. Never use the same date twice.

Match Date 5/5/2007 **Change Match Date**

Match Name Hooten Holler Roundup

Number Of Stages 10 **Change Number Of Stages**

All Numbers are positive **MAX of 30 Stages**

Miss Time 5.00

Penalty Time 10.00

Bonus Time 5.00

Stage DQ Time 999.00

Match DQ Time 9999.00

Number of Scorers 1

Additional Fee Master List

Do NOT Use 8888, any other number is fine

Time Scoring Type Normal

Edit Times Per Stage

Close

Enter a Match Date by clicking the button “Change Match Date”. Use 03/05/2000 for this tutorial.

You MUST enter a match date AND the date must be unique. Never use the same date twice. This will allow you to look at old archived matches.

You MUST enter a Match Name. This is printed on reports. If you do not want a match name, enter a period (.). Enter “Test Match” for this tutorial.

Enter the Number of Stages by clicking the button “Change Number of Stages”. Enter 2 for this tutorial.

You may change the default times if wanted. All times are entered as a positive number. The program knows to add or

subtract these numbers.

Number of Scorers is usually 1, but can be used to have more than one person enter scores on the same computer and then compare them. More on that later.

Time Scoring Type Normal

Edit Times Per Stage

For Total Time Matches (ie not Rank Scoring) you can determine how stage and match DQ’s are handled.

NORMAL – uses the time entered at the left. Ie 999 for the time of a stage DQ
MAX PER STAGE – Uses the time entered for that particular stage as the MAX time. This is also the Max for a slow shooter that did not DQ
SLOWEST PLUS – If a shooter DQ’s, they get the time of the slowest shooter for that stage PLUS the time entered for that particular Stage

BUTTON “ Edit Times Per Stage” is where you pre determine the Max or Plus Time for each stage

Click the “Close” button

Click the "Add shooters to the Current Match" button

Add Shooters to the Current Match

Validate Master List for Bad Cat.

Add or Edit Shooters in the Master list. Choose Shooters from the Master list to add to the Current Match

Add Shooters to the Current Match (QUICK PICK)

Three shooters are already entered for you. Pretend that they have shot here before. You never have to reenter a shooter that has shot before. When filling out information, you can use the TAB key to move from field to field.

Microsoft Access - [MasterNameList]

File Edit View Insert Format Records Tools Window Help

Match Date: 5/5/2007

Match Name: Hooten Holler Roundup

Number Of Stages: 10

Required Fields in RED

SASS Number: 95202

Alias: Appalachian Alan

Category: Frontiersman

First Name: Alan

Last Name: Billips

Street 1: 115 Watercrest Circle

Street 2:

City: Winchester

State: KY Zip: 40391

Phone 1: 959-749-9292

Phone 2:

Email 1: alanbillips@yahoo.com

Local Club Member: Local Club #: 0

SASS Member: Local Dues Last Paid On: Expires:

Vendor:

Posse: Posse Count:

Fee Info and Shoot With

Close

For shooters that are already in the Current Match

If you make changes here, they are NOT made in the Current Shoot List unless you click this button.

ADD Person as a Non Main Match Shooter

ADD Shooter to Current Match and Create Stage Entries

Records: 5 of 307

Form View

Enter SASS Number and press ENTER

Drop down box to help find a shooter quickly

Appalachian Alan

7 Mile Tom

Abagail Rosed

Abu

Alamo Kid

Appalachian Alan

B B Hayner & Company

B R Mayfield

Back 40

Badlands Beck

Badwater Bill

Baldy Bill

Bam Bam

Beau Blue

Beaver Trapper

Bella Spencer

Big Six Henderson

Big Steel

Bill Rubin

Bill Carson

Biscuit Loton

Bison Bud

Black Tom

Blackfish Kid

Blind Shooter

Bluegrass Will

Bogardus

Bonnet Bonney

Bonnie Dee

Branch Chub

Brandon A. Bovine

Brass Pickler Jones

Buckeye O Well

Buffalo Balu

Buttata Creek Kid

The list comes up in Alphabetical Order. Each shooter MUST have at least a SASS Number, Alias, and Class.

Click the SASS Number Field so that the cursor is in that field. Type in 90031 and press the Enter Key on the keyboard.

When the shooter Captain Joe shows up, Confirm his information and if needed, change the class he will be shooting in for this match. Leave Joe as a Traditional shooter. Click in the field to the right of Posse. Type the Number 1

Click "ADD Shooter to Current Match and Create Stage Entries" This adds him to our current match. Notice that the "last shoot on" date has changed.

Click the arrow in the bottom left corner a couple of time to you see Appalachian Alan on the screen. Notice that the Posse number stays the same.

Click "ADD Shooter to Current Match and Create Stage Entries"

Click the arrow to add a new shooter to the master list.

Type in SASS number 90099, press the Tab key, Type "Big Man" as the Alias, press the Tab key, Use the arrow and click on the class Traditional.

Change the Posse Number to 2

Click "ADD Shooter to Current Match and Create Stage Entries"

You can use the Assign Number button to have the computer assign you a number also.

Appalachian Alan

Big Man

Cactus John

Captain Joe

Gamer Direct

On the right side of the screen in the name list, Click on the name Cactus John. Notice that the screen now shows Cactus John's Info. Also you can choose the name from the drop down box at the top of the screen

and press ENTER

Drop down box to help find a shooter quickly

Captain Joe

Click Close.

For shooters that are already in the Current Match

If you make changes here, they are NOT made in the Current Shoot List unless you click this button.

ADD Person as a Non Main Match Shooter

ADD Shooter to Current Match and Create Stage Entries

You can also add a NON shooter to the current shoot. Useful at a large match to track Fees , Dinner Tickets, Etc. Use the category "non shooter" for these people.

If you have already added a shooter to the current match, and then change info on this screen, the info for this person on the current match screen is NOT updated. Click the Update button to synchronize the data.

"Fee Info and Shoot With" is where you can track things such as Fees, Camping, Rentals, Etc. More on this Later

For large matches, Vendors can also be added. A vendor will have a sass number, alias, and category just like the shooters. Use the category “Vendor” and use the vendors company name as the alias.

Assign Number

For Non SASS Members

Non SASS members should enter number such as 999001

SASS Number

888001

Alias

Gamer Direct

Category

Vendor

Vendor

Vendor Product

gunsmith

Vendor Web Site

www.gamerdirect.com

Vendor Sponsor Level

Stage Sponsor

Fee Info and Shoot With

ADD Vendor to Current Match

Add Shooters to the Current Match (QUICK PICK)

Number Of Stages		2		Assign Posse Here		
SASS Number	Alias	Category	State	Last Shoot Date		
▶	85203 Appalachian Alan	Frontiersman	KY	3/5/2000	1	ADD Shooter
	90099 Big Man	Traditional		3/5/2000	2	ADD Shooter
	90055 Cactus John	Duelist			0	ADD Shooter
	90031 Captain Joe	Traditional	KY	3/5/2000	1	ADD Shooter
	888001 Gamer Direct	Vendor	KY		0	ADD Shooter
*	0				0	ADD Shooter

You can add Shooters to the Current Match using the Quick Pick also. To assign the posse number, type it in at the TOP of the list and then Click Add Shooter for those in that Posse.

To add new shooters, go to the bottom of the list and enter the SASS Number, Alias and Category

NOTE: If planning to enter the scores by shooter and not by posse, then the posse number does not really matter at all. Put everyone in posse 1.

Match

Validate Master List for Bad Cat.

If wanted, you can use the Validate button to see if the people in you master list have a “valid” category. IE you may have deleted a category and still have people in the master list that had this category. At this point, it really does not matter if they are valid or not. It WILL be important to Validate the Current Match List.

You can use “Edit Current Shooter for This Match” to change information on the shooters that you have already added to the current match. For example, you may need to change Posse Numbers or add a Number for someone you forgot.

Edit Current Shooter for This Match

Review the Shooters that have been added to the Current Match. You can assign Posse numbers or delete the shooter from the current match.

Edit NON Shooter for This Match

Edit Vendors for This Match

Change Posse Numbers or Category or Fee Info

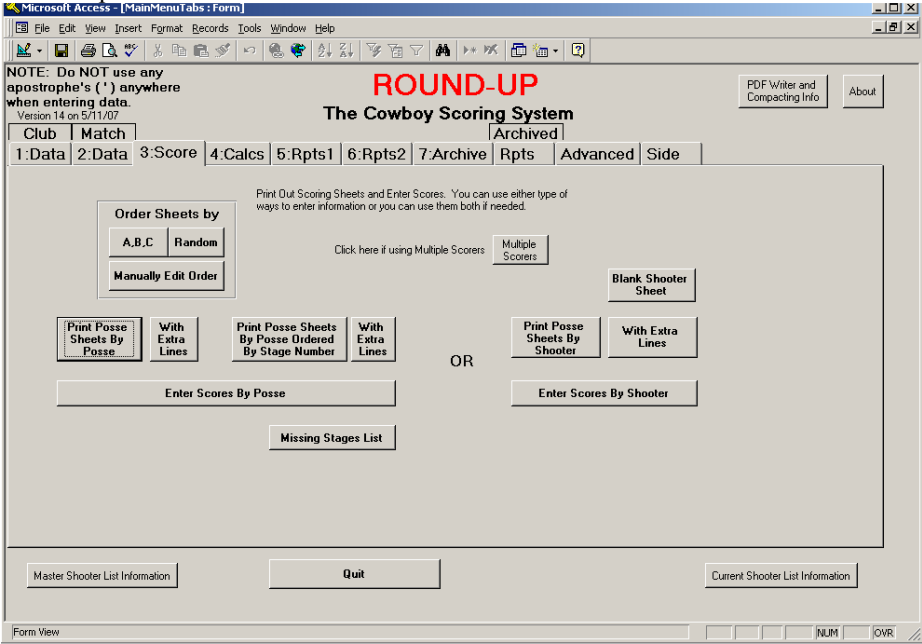
EASY way to change or assign Posse Numbers and / or Category and / or Fee Information for the Current Match

You can also edit some information using this button

Click “Validate Shooters for missing posse” you should receive a “Validation Complete” answer. If you had forgot to assign a posse number to a shooter, the sass number of the shooter would have been shown and you could use edit current shooter to make changes. Click OK on the message.

Click “Validate Shooters for Bad Category” you should receive a “Validation Complete” answer. If a shooter is missing a category or for some reason has one that is not in the master list, then the sass number of the shooter would have been shown and you could use edit current shooter to make changes. Click OK on the message.

Click Step 3



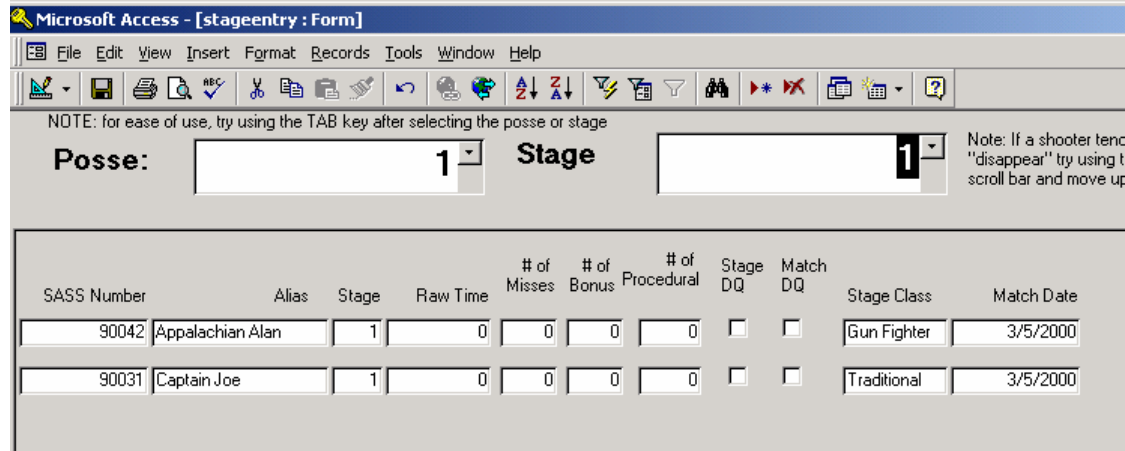
You can use the type of Posse Score sheets that you like the best. The “Posse Sheets By Shooter” work well if you decided to use blank preprinted sheets.

For this Tutorial, Click “Print Posse Sheets By Posse” This will bring up a print preview screen. If you want to print to the printer, Choose FILE and then PRINT **or press Ctrl + P** or click the printer icon. This selection prints a sheet for each posse per stage and would allow you to collect stage score sheets as they are completed.

You do not need to print the sheets for this tutorial

Click the “Enter Scores By Posse” button
Click the down arrows and choose 1 for both Posse and Stage

Posse: **Stage**



Press the TAB key until you are in the Raw Time Field for the first shooter (you could also click in the field but the TAB key is easier) NOTE: the Enter key also works and can be used with the number pad.

Enter the following 21.24 TAB 2 TAB TAB 25.7 TAB TAB TAB 1 TAB
We will not be DQ ing any one for this tutorial, but you put a check on the box if a stage DQ. If Match DQ, you must put a check in the appropriate box on every stage for that shooter.

Click the down arrows and leaving the Posse as 1 change the Stage to 2

Press the TAB key until you are in the Raw Time Field for the first shooter
Enter the following 33.54 TAB 1 TAB TAB 1 TAB 40.1 TAB TAB TAB TAB

Note: If a shooter tends to "disappear" try using the scroll bar and move up

Min Time Check
Max Time Check
Auto Insert Decimal☒

☒ Skip Bonus Stop☒ Skip Procedural Stop

The two skip button allows the TAB to skip these columns. You can still enter info in the column by using the mouse and clicking in the box

If wanted, you can use the Print Scores buttons to print a list to compare to the hand written sheet. I use this at the state match and have two people compare the score sheets before considering them Good.

Print Scores for This Posse and This Stage

Send to Default Printer

Click “Close”

Click “Enter Scores by Shooter”

The list at the right shows the shooters that still needed scoring

Click on the name Big Man

OR

Use the drop down box and choose Big Man

Microsoft Access - [EnterScoresByShooter : form]

NOTE: for ease of use, try using the TAB key after selecting the Name

Name

☐ Skip Bonus Stop☐ Skip Procedural Stop

SASS #	Stage Number	Raw Time	# of Misses	# of Bonus	# of Procedural	Stage DO	Match DO	Category
90099	1	0.00	0	0	0	<input type="checkbox"/>	<input type="checkbox"/>	T Traditional
90099	2	0.00	0	0	0	<input type="checkbox"/>	<input type="checkbox"/>	T Traditional

Big Man

Close

Print Scores for This Shooter

Send to Default Printer

Print Scores for ALL Shooters

Form View

Press the TAB key until you are in the Raw Time Field for the first shooter

Enter the following 23.33 TAB TAB 1 TAB TAB

Enter the following 29 TAB 1 TAB TAB TAB

Click “Close”

Click the “Step Four” tab

Microsoft Access - [Main Menu tabs : form]

NOTE: Do NOT use any apostrophe's (') anywhere when entering data.

Version 14 on 5/7/1707

Club

Match

1: Data

2: Data

3: Score

4: Calcs

5: Rpts1

6: Rpts2

7: Archive

Archived

Rpts

Advanced

Side

Check for Times Less Than 1 Sec

RUN THIS Do not Skip - and correct any missing data

Check for Bonuses > 1

If you have a Stage that DOES have more than 1 bonus, you may NOT want to check this because you will get a large list.

Check for Procedurals > 1

A good check. Remember that some shooters MAY have more than 1 due to minor safety penalties.

Calculate

Calculate the Final Scores and Rankings

Check High Scores for Problems

Use this AFTER calculating

Master Shooter List Information

Quit

Current Shooter List Information

Form View

Click the “Check for time less than one second”

This will tell you if you did not enter a time for someone.

Click Check for Bonus > 1

This can be useful to see if someone got more than 1 bonus

Note: it may be OK to have more than one bonus.

You could make a bonus worth 1 sec and on one stage give a bonus of 2 for 2 sec and on another give 3 for 3 sec.

Click Check for Procedurals > 1

This can be useful to see if someone got more than 1 Procedure

Note: it may be OK to have more than one Procedure

Someone Could have a Procedure AND a minor safety and therefore 20 sec penility

Click “Calculate” and WAIT for the OK

Note that you may receive a warning if someone has a score of 0 or more than one bonus or procedure. The Calculate WILL work, it is just a warning.

You may Calculate at any time to check the progress of scores. IE you may want to calculate on day 1 of a two day match.

Use “Check High Scores for Problems” This lists all scores highest to lowest. If you see a strange score such as 1235, then that is a RED flag to check that shooter. Ie it probably should have been 12.35

Click the “Step Five” tab

Try out the different reports.

You can export the information of an Excel file or HTML file. These two button save a file to your hard drive at name specified in the “Location Settings”

When you are done with this match, I suggest you go to Step 6 and click the “Archive the Match and Clear Out Current Match” this will move all of the data to the archive table and clear out the current match making it ready for a new match.

You can review archive matches by using the Archive Tab.

That’s it for the Tutorial; The next section covers the “OPTIONAL” buttons.

